

## **Amendments to the Specification**

Please replace paragraphs 0007 and 0009 with the following amended paragraphs:

**[0007]** ~~Manufactures~~ **Manufacturers** of character recognition engines have adopted various techniques to improve character recognition results. Existing techniques, however, have significant limitations. For example, one known technique is to generate multiple character possibilities for each potentially ambiguous character being recognized. A probability or confidence indication is then assigned to each result possibility. The character with the highest confidence is then selected for the result output. While this technique can improve results in many circumstances, picking the highest probability character does not always result in a correct result string. This technique generates result strings with a high probability of being correct, but it does not have the ability to verify the result string against objective standards.

**[0009]** Some existing character recognition systems attempt to rescan or capture a new digital representation of the input piece if the character recognition procedure is unsuccessful with the first digital representation. The same character recognition procedure is then employed with the new digital representation. This technique also has significant limitations. Often when a character recognition engine is expected to process an input stream including numerous input pieces passing the digital capture mechanism at a great rate of speed, it is difficult to interrupt the input stream in order to ~~re-route~~ **re-route** the input piece by the digital capture mechanism for generating a second digital representation. Further, the unsuccessful recognition process may be a result of the configuration of the system, and reprocessing a second image according to the same recognition procedure may not improve the results.